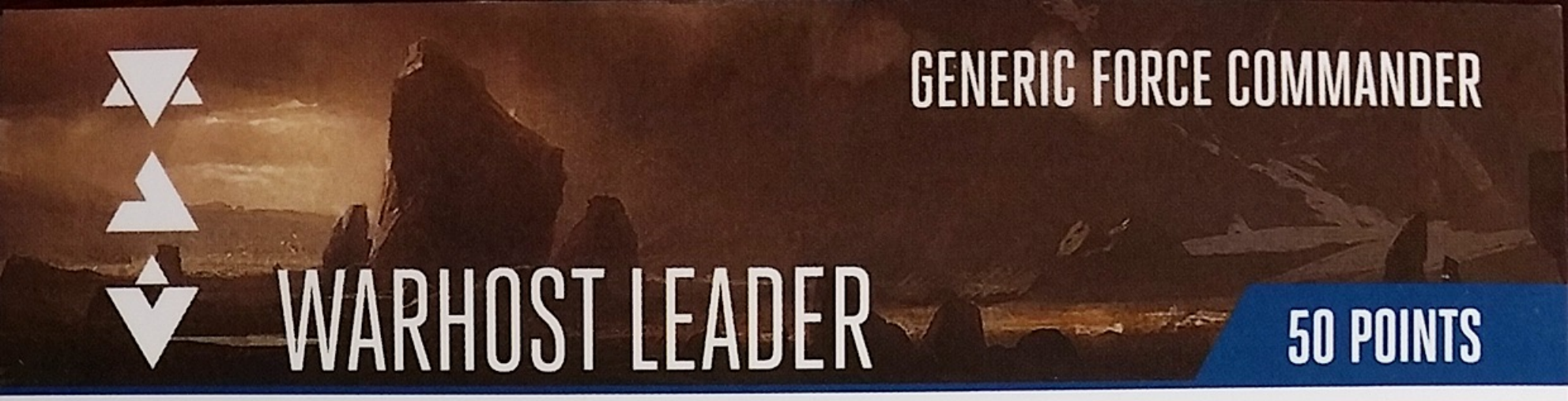

GENERIC FORCE COMMANDER

WARHOST LEADER

50 POINTS

STANDARD ORDERS

MARK YOUR TARGET!

Once this Order has been issued the Covenant player may add 2 additional Halo Dice to their Attack Dice Pool (including Melee). This Order must be issued prior to any Attack being made.

TAKE COVER!

Once this Order has been issued the player may improve the Cover Level of a target Infantry Unit by 1 Level, up to a maximum of Heavy Cover. In the case of Armoured Vehicles improve a Unit's Soak statistic by 1. This Order must be issued prior to an enemy's Firing Action taking place.

STAY SHARP!

Once this Order has been issued the player may add 1 to a Unit's Reaction Fire result. This Order must be issued prior to any Reaction Fire Test being made.

UNIQUE ABILITY

DEATH TO THE HERETICS!

A Covenant Sanghelli Warhost Leader is a truly inspiring Force Commander, able to bend his warriors to his will.

Once per Game Turn, a Warhost Leader may exert his presence on ONE friendly Unit in a Covenant Force, spurring them to fanatically charge the enemy, and so engage them in deadly Melee.

As a result the Unit may increase its Charge Movement by +D6".

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